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Subject: Re: Sugg for the autodownloader

Posted by [Chuck Norris](#) on Mon, 14 Jul 2008 13:45:12 GMT

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I've only played Counter-Strike a few times myself, but in my experience, in many source games, when you go to join a game, you always have to download what seems like a hundred files for every server, and before you join the server, you have no way of telling how many or what will be downloaded.

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