

---

Subject: Re: Crash in Game

Posted by [nope.avi](#) on Mon, 14 Jul 2008 01:17:42 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I had the same thing happen to me in CounterStrike:Source, I'd fire it up and after about 2 minutes it'd loop the sounds and crash. It turned out that it didn't have enough flood memory or something. Exiting programs and background programs fixed my problem.

---