
Subject: Re: C++ Question

Posted by [=HT=T-Bird](#) on Wed, 09 Jul 2008 23:57:58 GMT

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You should either use (const) char* or std::string. char* is marginally faster, but it's easier to make silly, sloppy, and sometimes exploitable errors with it. BTW, you don't need to call an extra function, as Text[1] is already an std::string and .c_str() gives you a char* from it.
