Subject: Re: in regard to the points fix
Posted by Chuck Norris on Wed, 09 Jul 2008 08:19:43 GMT
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Not that I won't take your guys' word for it, but it does seem to me like it'd be hard to make a mistake like that still.

Goztow, copy and paste makes no sene. That'd make sense for omitting something, but here something was added. The latter seems far less likely to accidentally happen.

Also, surely they would notice when testing that a Ramjet gets those huge points from shooting a tank? I mean, even IF it was intended, I might be forced to say I'm against it (everything about the pointsfix is both LOGICAL and FAIR), but knowing Westwood's intentions would let me decide if it should be madatory. If it was intended, don't make it mandatory. If it was not intended, and this was indeed a mistake, then it should be fixed and made mandatory, and since this is what you guys think, I totally afree with your reluctance to make this an option. There shouldn't be two versions out there anyway.

Anyway, I'm not trying to argue your finds, and I DO believe them, but I just had to get my question answered. It seemed to be like it'd be hard to make a mistake like that if it was done by professionals who likely checked it over, let alone tested it, but we know they were rushed to put the game out afterall (it wasn't even finished), and you guys are coders, so I'll take your word for it. As of now, given what I know, I think the fix should be mandatory.