Subject: Re: in regard to the points fix Posted by EvilWhiteDragon on Tue, 08 Jul 2008 08:20:30 GMT View Forum Message <> Reply to Message

Homey wrote on Tue, 08 July 2008 00:02Ghostshaw wrote on Mon, 07 July 2008 17:47Depends on the beta testing. If we notice during beta testing that it seriously effects gameplay on say marathon servers then we might make iot configurable (depending on wether or not there might be other (better) solutions). Like 1 point = 2 creds?

Perhaps something like that, or a completely alternative way to recieve credits. But this will be discussed with the owners of marathon servers, so we know that will not pose a real problem.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums