
Subject: Re: New Roleplay 2 Public Release
Posted by [u6795](#) on Tue, 08 Jul 2008 06:56:01 GMT
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BlueThen wrote on Tue, 08 July 2008 02:12so uh... what's new?
Swimming, bug fixes, a few secret things, buoys in the water so you don't get lost, new spawn system, different teams can now enter the same vehicle with ease and relatively no glitchyness.. that sort of thing.
