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Subject: Re: nickname Spoofers fix?

Posted by [a000clown](#) on Mon, 07 Jul 2008 08:39:27 GMT

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From a player's point of view the only benefits of DC are saving like 30 seconds of your time and choosing any nick you want.

From a server admin's point of view letting players choose any nick they want every time they join is completely retarded and at the moment a major problem because of all the dumbass cheaters evading bans.

If it wasn't for the many people who are too damn lazy to log into xwis it would have been blocked a long time ago.

I've never understood the point of GSA either... Why download a 3rd party program when the game lets you join servers with the default installation? Seems pointless to me.

I've been informed by several people that I'm banned from a bunch of servers I have either not played on or have never even heard of. For me this isn't a problem, I don't care about my "reputation" and I play on very few servers; but, for people who play on various servers "namehackers" are a big problem for them.

I don't mind DC users and I'm not saying they should be blocked, but the current situation we're in isn't very good. There needs to be more limitations to who can use nicknames and a way to make serial banning a little better than useless.

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