

---

Subject: Re: in regard to the points fix

Posted by [Wiener](#) on Mon, 07 Jul 2008 06:51:06 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Our server has more players now compared with the days before we had the pointfix. But I am very sure that the pointfix has anything to do with it. Maybe you should check for other reasons why the server you're referring to has gone emty.

However, ppl who leave a server due to the pointfix missed the idea of winning on renegade IMO. I can't really believe that westwood intended to win games on points in the first place. For me it looks more obvious that the prime goal is to win on base destruction. In that POV it seems totally unlogical to shoot a harv with a shotgunner or tanks with a sniper instead of killing the vehicles. It would also explain why the map under which is used for multiplayer training was the map that suffered most from the points bug. Without the fix it was a pure sniper/apc point where map. Nowadays I do have some great games on this map with a quit a variety of tactics and oportunities.

---