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Subject: Re: Day Changes

Posted by [saberhawk](#) on Thu, 03 Jul 2008 08:33:20 GMT

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LR01 wrote on Thu, 03 July 2008 02:58you can however, see something like that in LE, but this is only in LE

But that doesn't update the baked vertex lighting or baked lightmaps. And because of those two forms of baked lighting, changing the time of day wouldn't look right...

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