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Subject: Re: Brenbot plugin idea

Posted by [Caveman](#) on Tue, 01 Jul 2008 12:02:18 GMT

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I already had this idea quite some time ago but it was based on serials and not IP since you dont go around changing your serial all that much and im sure that Dan made a plugin for me that stores serials and then messages IRC saying player XX is joining with a serial that doesn't match up to what was stored...

I'll ask him now about it..

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