For what it's worth, I'm a supporter of the fix, in the right server. For a timed server, I have no issues with it, and we have run the fix on AOW1 since it came out.

However, the fix is definitely not for the marathon server. In games that last up to, and over 6 hours sometimes. Credits are essential in that server. Losing your ref and cutting off credits is bad enough, if the points fix was on credits would be nearly impossible to pick up.

In the marathon server, points are not an issue, the game is decided by base-kill. Credits are a much needed part of the game, and this is my issue with the fix for the marathon server, not the actual points, as they are irrelevant.

Anyway, I think the points fix should be an option when the patch is installed.