
Subject: Re: Suggestion For New Patch
Posted by TD on Wed, 25 Jun 2008 13:13:59 GMT
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IronWarrior wrote on Wed, 25 June 2008 14:50As I suggested in #tt

Could you add a option to allow custom player tags instead of names, so instead of it having recruit, you could rename it to "Admin" or "Mod" or whatever you want really, all server side controlled of cause, you could even place clan tags there.

This would be a really nice option.

That's a great idea actually. The clan name... Since the XWIS clan database is not even used it can not be read from anywhere.

I suggest giving the players the option to type their own 'tag' of.. say.. 12 characters. People can fill in their clan name (or anything else), for example [.H2O.] and the choice whether this is allowed or not should be in the hands of the server owners (allowed by default).

A great addition to this is a commandline code like +playertag along with the existing ones like +playername.
