Subject: Re: Changelist for scripts.dll 4.0

Posted by saberhawk on Wed, 25 Jun 2008 07:48:06 GMT

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SSnipe wrote on Wed, 25 June 2008 13:29jonwil wrote on Tue, 24 June 2008 20:42Obelisk walking is fixed. (or at least whatever RR labeled "obelisk walking", the fix comes from there)

Big thankyou goes out to all the people helping with scripts.dll 4.0 (code contributions have come from yrr and Renegade Resurrection, Black-Intel and the Black-Intel mods, Saberhawk, Sir Kane and others)

are you going to add sirkanes custom bandtest.dll in there to remove hud?

No need, the hud command works flawlessly in 4.0