Subject: Re: will this disallow skins?
Posted by trooprm02 on Tue, 24 Jun 2008 12:27:19 GMT
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So hold on, the switch will be made server side? And lets say it was set to pure mode, that would be done server side and the player would still be able to join the server even with w3d models/skins, but it would disable them from being used? So everyone would be using default everything? Is the check for those files being done by scripts 4.0?