
Subject: Re: Dead 6 - Renevo Announcement
Posted by [warranto](#) on Mon, 23 Jun 2008 18:44:28 GMT
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KIRBY-098 wrote on Mon, 23 June 2008 11:37I really don't know to tell you the truth.

It's really up to Dante to figure out how to part out our assets. Renevo has traditionally shared assets as freeware (it's one of the reasons renevo was started. We believe in making it readily available and have just released flowgraph plugins as an example) but stories don't really fall into that category. And with the story being a three author composite (Tom did concepts and initial background dev, Cypher wrote about 40% and I did the other 60% based off those concepts) it complicates it further.

My recommendation would be for EA to hire me as a full time writer for the c&c universe and I will make it all better.

I've been here since the beginning (I bought the DOS demo disk 22 years ago and have been playing ever since) so think on it APOC!

Seriously though, they have their writers and vision already set. While I'd love to see my work be part of the universe, I don't see it happening anytime soon. My guess is the plot development will stay secret and in Tom's vault for future possibilities once his life slows down.

I can see it already...

Newest FPS (RPG?) game of the year! Gone gold months before its release!

Command and Conquer: The Scorpion's tail
