

---

Subject: Re: Dead 6 - Renevo Announcement  
Posted by [warranto](#) on Mon, 23 Jun 2008 17:19:44 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Well, if THATs all it will take, I'm sure they can rewrite things or gloss over them... or even confuse everyone by leaving them in as "easter eggs" or sorts. Not specifically tied to the story, but hints of them throughout the campaign maps themselves. NPC units in the maps with names, or something like that.

---