Subject: Re: Looking for people who had graphics problems with 3.x
Posted by BlueThen on Sun, 22 Jun 2008 23:57:38 GMT
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Saberhawk wrote on Sun, 22 June 2008 18:54R315r4z0r wrote on Sun, 22 June 2008 18:04Saberhawk wrote on Sun, 22 June 2008 15:09What shaders.dll 4.0 does doesn't really compare at all to what 3.4.4 used to do.
Is that a good thing or a bad thing? Like are the new shaders so stripped from the old ones that you shouldn't even be calling them shaders anymore?

Or are they redone to a point where they are so good you couldn't tell they evolved from the old shaders?

Click the smile on that post and see for yourself.
oo that looks nice..