
Subject: Re: Introducing Tiberian Technologies!
Posted by [Havoc 89](#) on Sun, 22 Jun 2008 23:02:00 GMT
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Just gonna fix up something here:

Crimson wrote on Sat, 21 June 2008 18:53

We don't intend to split up the community with this patch. That's why I have always been (silently) opposed to certain project where the Renegade X team is trying to re-make Renegade on another engine with the futile hope that it will be bigger and better then ever.

Fixed
