Subject: Re: Changelist for scripts.dll 4.0
Posted by EvilWhiteDragon on Sun, 22 Jun 2008 10:15:50 GMT
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CarrierII wrote on Sun, 22 June 2008 12:07The last I heard you had it so the server could only be flooded by packets of the right size ("The server now ignores packets that aren't the right length")

Anything beyond that?

Yes, and even our (BI) oldest udp flood fix was more advanced than just the right length.