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Subject: Re: Introducing Tiberian Technologies!  
Posted by [Tanya A.](#) on Sun, 22 Jun 2008 07:19:44 GMT  
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I agree strongly with {SB}Lone0001.

The most important elements to a game in my oppinion are storyline & gameplay (not always in that order).

Graphics always come 3th for me, why? Because graphics alone don't make a good/great game. I agree that nice graphics make a game sell well and benefit advertisement, but in the end the quality & lifespan of a game come from a fine balance between these 3 factors, and graphics doesn't always add as strongly to the outcome. And in the end what matters most for a game is how long people will remember it and play it. (which gives an indication to the quality of a game).

I prefer a game with a good balance between storyline & gameplay anytime over a game with good (even awesome) graphics. But ofcours that doesn't mean I don't enjoy or praise good graphics

Look at pong or pacman, how old it that game? And I'm sure it's still as popular as ever (if not even more, given other games based on this one). The later one is even getting a movie of it's own

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