

---

Subject: Re: this must be included with Script 4.0  
Posted by [Scrin](#) on Sun, 22 Jun 2008 07:11:31 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

jonwil wrote on Sat, 21 June 2008 22:49#1 and #2 have been fixed in 4.0  
#3 and #4 most likely are not going to be added.

thank you for that boss!  
but will be nice (its do nothing with advantage) to add true RGB collor to weapon main screen's  
icons too (but if that code is not too hard)

---