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Subject: Re: Resize a model without RenX  
Posted by [Veyrdite](#) on Fri, 20 Jun 2008 09:58:58 GMT  
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ErroR wrote on Fri, 20 June 2008 19:49 actually i want really small harvester like RC  
You may just have to import the harvester w3d file, re-material it, resize it and then finally export  
the model again.

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