
Subject: Re: Hello

Posted by [PCWizzardo](#) on Thu, 24 Jul 2003 00:21:05 GMT

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Hello? Hello...? Anybody still alive?

I still can't get the missiles to fly from both sides! Anybody know how to fix this?

I have the Comanche GMax file, and can edit it, but I don't know how to make a fire anim like with the hunan fire anim -- as in Weapon_Melee_Ai

(which, by the way, I modded with a whoosh sound and a kick-impact sound, very cool)

--but if I knew how to implement a firing anim, I could fix it. Also, I'd want a delay while the doors open, but I don't know how to do that. Please help!
