
Subject: Re: Renegade Comic
Posted by [Veyrdite](#) on Sun, 08 Jun 2008 05:10:14 GMT
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I've finally worked out how to edit the bones to pose the characters. The file I was after was s_a_human.w3d under %MODDIR%\Characters.

Of course all other animations become relative to this file

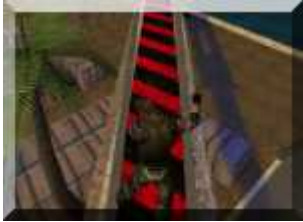
Expect to see posed comics soon!

File Attachments

1) [Extra_5.jpg](#), downloaded 168 times



2) [Extra_5_thumb.jpg](#), downloaded 289 times



3) [Extra_6.jpg](#), downloaded 159 times



4) [Extra_6_thumb.jpg](#), downloaded 286 times

