Subject: MODEL: GDI & Nod bunkers released
Posted by General Havoc on Thu, 06 Mar 2003 21:29:02 GMT
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If anyone has an ATI Radeon with truform support then it would be good if you could add the bunkers to a map and test out how the Npatch work and if i need to also apply Npatch to the roof where it's curved. I'd like to compare a normal version to a version which has used trueform. If you could post some screenies that would be a great help.

Thanks

... soda can holders?