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Subject: Re: Guitar Hero III is awesome.

Posted by [R315r4z0r](#) on Tue, 20 May 2008 23:56:17 GMT

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I disagree. Difficulty Wise 1, 2, and Rocks the 80s were better more challenging. However GHIII is just flat out retardedly harder. There are notes that don't even seem to make sense in songs. Not to mention pulling off Hammer-ons is so much easier in GHIII that it doesn't require skill or timing, your finger just needs to be there regardless if there is a note or not.

You feel less like you are actually "playing" the guitar part in GHIII.

I know the most amount of songs in GHIII than the other ones, but I don't really like the list. I only really play it for maybe about 5 or 6 songs in the hole game.

And visually, I don't see how this is opinionated. Visually.. GHIII is vastly inferior.

The quality in this isn't the greatest but what ever. This is GHII. (I couldn't find a good video for GHIII that was screen recorded)

<http://www.youtube.com/watch?v=xK7CVFHIYVI>

From what you can see, the interface is much smoother and isn't choppy or blocky looking. Effects of hitting the notes look much better rather than that fake-looking firepaper effect in GHIII. The waves made by long notes with Wammies is much more fluent and less fixed than in GHIII. The background scene looks overall better. Better animation, better character design, better effects. The audience actually plays into the song and there is actually a lot of people, not a handful of clones like in GHIII.

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