

---

Subject: Re: Infinite Ammo Mod

Posted by [Lone0001](#) on Sat, 17 May 2008 02:23:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Go into your LE folder and look for the folder you saved it to and then open up the "Presets" folder of that folder and take the objects.ddb from it and put it in the data folder of your server, then I would suggest making sure you have SSGM running on your server and make it use the objects file extension "gm" or "aow" then rename your objects file in the server data folder to objects.gm sounds like a lot of work but it's not that hard.

---