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Subject: Re: Creating a vehicle with multiple gunner positions..

Posted by [a000clown](#) on Sat, 10 May 2008 23:47:53 GMT

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{SB}Lone0001 wrote on Sat, 10 May 2008 18:03Sorry I can not provide help but I would just like to say this:

That looks kickass!

I second that, good luck with it

Edit: Also checked out ur website, nice stuff

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