Subject: Re: Hud
Posted by saberhawk on Sat, 10 May 2008 18:22:27 GMT
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SSnipe wrote on Tue, 06 May 2008 09:03pe21789 wrote on Mon, 05 May 2008 05:38
ChangeList:
- Fixed a memleak in shaders.dll from scripts 3.44.

what memory leak is that? something we should know about?

Nothing important