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Subject: Re: Hmm, model viewer ingame?

Posted by [nopol10](#) on Sat, 10 May 2008 08:46:17 GMT

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The new scripts have a new console command "view" that shwos you a W3D model that you want to view.

Type "view blah.w3d" in the console and it should display the model which you can spin around and stuff.

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