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Subject: Re: Hud

Posted by [DL60](#) on Thu, 08 May 2008 14:54:22 GMT

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My last statement to this topic:

The building/harv live informations are legal to know for ccr player because everybody has access to them in a game. To know the positions of all players behind walls (wallhack) is unfair information for a player to know and definitely a cheat. Btw thats why this comparison to WoW statshack wasn't at the right place because these stat-informations are unfair a not accessible the building livebars are that for every player as I said.

And I think these buildingsbars are feature like minelimit or other serverside modifications. As we said it will be only usable on rencom servers so it will be like serverside-feature.

In addition this advantage you gain (not pressing k) is such a small one (converges to zero) that it will not influence which team wins at the end. Especially on marathon servers which are the most visited servers these days.

It is just a nice feature for rencom players. In this context I can't really understand your doubts.

Edit: It is your choice. If you don't like playing with this feature - don't play @ rencom.

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