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Subject: Re: Ispec script release

Posted by [reborn](#) on Mon, 05 May 2008 14:14:37 GMT

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Yeah, you could get the position of the guy you want to spectates `GameObject *`, then set you position to his position, but maybe `.Z += 3.0f` of something on that dudes `Vector3` position before you set your position there, so you're just above his head.

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