
Subject: Hud

Posted by [pe21789](#) on Mon, 05 May 2008 12:38:35 GMT

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cAmpa is popular for his great work on the RenCom Marathon and Atomix-Gaming.

And now, he is making a new hud!

ChangeList:

- Fixed a memleak in shaders.dll from scripts 3.44.
- Fixed that crashbug when you enter a vehicle with the "weaponimage" function on.
- Added new feature, building status display.
- Added Harvester to building status.

File Attachments

1) [ScreenShot189.jpg](#), downloaded 1964 times

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