
Subject: Re: reb_healing_arua
Posted by [reborn](#) on Sun, 04 May 2008 08:09:50 GMT
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rhurc wrote on Sat, 03 May 2008 22:52how would i use this..?

Add the code to SSGM then attach it to a GameObject *.

SSnipe wrote on Sat, 03 May 2008 22:54is this script used for the medic by any chance?

Yeah, I will be adding it to him shortly, he is kinda useless as he is now, especially seeing as the technician/engineer can heal quicker...
