
Subject: Re: Community project? Renegade C&C TV
Posted by [nikki6ixx](#) on Fri, 02 May 2008 17:49:48 GMT

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Besides some of the more devout Renegade community members, who else will really be watching?

The host(s) would have to be charismatic, and able to keep the viewer entertained throughout the video's duration; he or she will also have to appeal to wide markets like the United States, England, and Europe. How well this will work will likely depend on the host's ability to 'sell' their act, and make it interesting.

People are fickle, so any dry moments will likely mean the viewer will click the big red 'x' , and move to watching angry cats on YouTube. Others might just prefer to play the game, instead of watching other people play.
