Subject: Re: Bone Gun Animations
Posted by Jerad2142 on Mon, 28 Apr 2008 23:14:36 GMT

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Gen_Blacky wrote on Fri, 25 April 2008 00:59how to do you bone gun animations to the gun ,
when i export as animation always says missing bone ?

When exporting bones make sure not to have parts of the sniper rifle in with the hand models, as
that will cause that error.
If you want the rifle itself to animate, you have to give it a separate ga (not ha) animation which is
linked to the gun itself.