
Subject: Re: Inserting Reborn weapons into Renegade
Posted by [Di3HardNL](#) on Mon, 28 Apr 2008 08:00:48 GMT
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So in hexeditor you have to open a .exe file, that has to be game.exe? I would like to know how the program actually works. And how you can replace the .w3d names. Thnks

never mind, its explained in the other topic
