

---

Subject: Re: Map-Making Concept - Merged level W3ds  
Posted by [HeavyX101- Left](#) on Sun, 27 Apr 2008 14:45:55 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

hey dhdealer i dotn think putting two terraint on top of each other is a good idea maybe u could but containers on the top of the terran thatis on the bottom that would be cool

---