Subject: Re: Inserting Reborn weapons into Renegade Posted by Gen_Blacky on Fri, 25 Apr 2008 17:43:56 GMT

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if you don't want to rexport you can set up the gun in level edit with original reborn .w3ds or hex edit the w3d

http://www.renegadeforums.com/index.php?t=msg&goto=324143&rid=0