
Subject: Re: Inserting Reborn weapons into Renegade
Posted by [_SSnipe_](#) on Fri, 25 Apr 2008 14:26:11 GMT

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doomkid21 wrote on Fri, 25 April 2008 07:10Canadacdn wrote on Thu, 24 April 2008 21:08You cannot simply rename W3D files. You will have to import them into GMAX and re-export them. Better yet, get a hex editor and replace nodr with rifl
where we get this hex editor? and is that all u do cuase iv been trying to do the same thing
