
Subject: Re: Inserting Reborn weapons into Renegade
Posted by [IAmFenix](#) on Fri, 25 Apr 2008 14:10:12 GMT
[View Forum Message](#) <> [Reply to Message](#)

Canadacd wrote on Thu, 24 April 2008 21:08 You cannot simply rename W3D files. You will have to import them into GMAX and re-export them.
Better yet, get a hex editor and replace nodr with rifl
