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Subject: More old characters in always.dat?

Posted by [rrutk](#) on Thu, 24 Apr 2008 19:06:43 GMT

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Old Sakura and Old Havoc (Logan) are in always.dat complete.

which more are there?

Found these textures. First three (c\_nod\_mg\_arm/body/head.tga) seems to be the old version of the nod miniguner? But where are his w3d-files?

The other two files may be parts of an old nod miniguner-officer (c\_nod\_mgo\_arm/head.tga) ?

Because both characters have another complete texturemap.

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### File Attachments

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- 1) [c\\_nod\\_mg\\_arm.tga](#), downloaded 106 times
  - 2) [c\\_nod\\_mg\\_body.tga](#), downloaded 118 times
  - 3) [c\\_nod\\_mg\\_head.tga](#), downloaded 75 times
  - 4) [c\\_nod\\_mgo\\_arm.tga](#), downloaded 102 times
  - 5) [c\\_nod\\_mgo\\_head.tga](#), downloaded 89 times
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