Subject: Re: OrcaLift

Posted by Gen\_Blacky on Tue, 22 Apr 2008 20:07:02 GMT

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Canadacdn wrote on Tue, 22 April 2008 15:04rrutk wrote on Tue, 22 April 2008 19:47i would like to bone it, yes. but i dont have any textures and may be only incomplete gmaxfiles.

So, if the SSM is built from this older vehicle, the texture for the SSM might work on it. The texture used on the truck in that picture is very similar to the SSM's texture.

i doubt the orca lifter textures are 512 X 512 or something around thT