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Subject: Re: OrcaLift

Posted by [The Executor](#) on Tue, 22 Apr 2008 19:52:07 GMT

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But don't you have the files .gamx files already attached to you first post? NVM I too confused, well I think it would be pretty cool to get it to work from how I described above. Actually I think someone already had the textures and models already done in the topic "Pre-realease shit topic" from the mod forum.

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