## Subject: Re: Mirrors
Posted by _SSnipe_ on Mon, 21 Apr 2008 21:40:00 GMT

View Forum Message <> Reply to Message

Jerad Gray wrote on Mon, 21 April 2008 07:47Saberhawk wrote on Sun, 20 April 2008 20:54Not even close. Renegade doesn't support reflections. Sorry.
It could be done through shaders.dll if I am correct though? I mean if apb could get that cool cloaking effect.
i wish iu could get that bad ass cloak effect on ren