
Subject: ACK's Helipads

Posted by [General Havoc](#) on Thu, 06 Mar 2003 18:57:08 GMT

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I originally asked ACK if he could help me resolve this problem but when i asked him if he could help he said no. It's to do with the helipads available at renrealm. I just want to know how to get the helipad to proxy in the agregates made by stonerook included with the helipad. Currently in renX there is a proxy bone for the agregates but when you import to leveledit the bone spawns an A-10 which is annoying because it respawns after each save. The agregates are included in another gmax file with the helipads. I just want to know if anyone had got these working with destruction agregates or have a helipad model of their own they don't mind me using that has working agregates.

_General Havoc
