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Subject: Re: AI Spawners

Posted by [Jerad2142](#) on Thu, 17 Apr 2008 13:59:37 GMT

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Base defense will override them all pretty much, they will quit moving to shot at their targets.

Don't use hunter and action on the same bot, thats pointless, all action does is make them go to certain locations, hunter goes to players, they obviously can't do both at the same time.

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