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Subject: Re: Assertion Failed

Posted by [LR01](#) on Tue, 15 Apr 2008 16:42:43 GMT

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Well, Renx crashes some times when I'm busy with materials.

Putting more 2 textures on 1 mesh, while doing that I got the error, then I mean detaching terrain, adding 2 pass texture, and attach it. Renx crashes a lot then, even sometimes when I save well, save it in lots of separate file's, I just picked 1 that I saved some minutes ago

Not much to do on, since Renx has its bugs

I now more like to know, why my proxy doesn't move in LE, when I move in Renx, it just keep showing up on the same place while the other changes are made

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