
Subject: Re: Hello! (Lots of Renegade Questions)

Posted by [Jerad2142](#) on Mon, 14 Apr 2008 14:33:11 GMT

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Oh wow, I completely missed this topic, okay then.

5. This is an excellent vehicle script, it will throw the vehicle into reverse if it gets stuck on a wall to long, it will hunt the player and all sorts of other fun stuff.

10. Make sure the player count in the LAN screen is set to 1.

12. The M01_Hunt_The_Player script will kill them if they don't get to the player in so much time, use M04_Hunter_JDG.

I am sending you a Private Message, make sure to check it, as it could greatly help your situation.
