
Subject: Re: AI Spawners

Posted by [Canadacdn](#) on Sun, 13 Apr 2008 23:07:21 GMT

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{SB}Lone0001 wrote on Sun, 13 April 2008 14:406) M01_hunt_the_player_JDG is a good one and here's a list of other scripts some you could use for bots:
<http://renhelp.net/index.php?mod=Tutorials&action=view&id=112>

INCORRECT!

M00_Action is probably the best AI script Renegade has to offer, it will make them follow waypoints, crouch and do other shit.

However, if you want your bots to be mindless and aggressive I would recommend putting the scripts M04_Hunter_JDG and M00_Base_Defense on the bot.
